

CLUSTER UNIVERSITY SRINAGAR SYLLABUS (FYUP UNDER NEP 2020) Offered By Department of INFORMATION TECHNOLOGY

Semester 2nd (Major Course)

Course Title: Programming through C Language

Course Code: UGICT22J201	Max. Marks 100
Credits: 4 (Theory: 3, Practical: 1)	Theory External: 60; Min Marks: 24
Contact Hrs: 75 (Theory: 45, Practical: 30)	Theory Internal (Continuous Assessment): 15 Marks, Min Marks: 06
	Practical Experimental Basis= 15, Min. Marks: 06
	Practical Experimental (Continuous assessment) = 10, Min. Marks: 04

Objectives: The main objective of this course is to impart basic and advanced concepts to the students about programming through C language including problem solving techniques, fundamentals of C programming language, decision making and looping statements, pointers and file handling.

Learning outcomes:

After completion of the course student should be able to:

- 1. Create flow-charts, algorithms for various problems.
- 2. Understand the basic syntax and semantics of C language.
- 3. Write programs using various input and output operations.
- 4. Implement decision-making and looping constructs.
- 5. Implement 1-D, 2-D arrays and operations on arrays.
- 6. Implementing functions: inbuilt and user-defined using programs in C.
- 7. Create and use pointers and perform various pointer operations.
- 8. Implement error handling in C.

UNIT-I

Introduction to Problem solving: Steps in problem solving, The Basic Model of Computation, Flow-Charts, Algorithms, Flowcharts and Algorithms for various problems, Introduction to Programming Languages.

Fundamentals of C Programming Language-History of C Programming, character set, Identifiers and keywords, Data Types, Constants and Variables, C Declarations, Expressions, Library functions, Introduction to macro-processing: symbolic constants. Basic structure of a C program. Steps involved in executing a C program. Operators and Expressions- Unary, Binary and Ternary operators, Arithmetic operators, Relational operators, Logical operators, Bitwise operators, Conditional operator. Arithmetic Expressions, Evaluation of Expressions, Conversion and casting, Operator Precedence and Associativity.

Storage Class in C- Automatic, Register, static, external. Scope visibility and lifetime of variables.

Managing Input and Output Operations: Input and output functions in C : getchar, putchar, gets, puts, scanf, printf.

UNIT-II

Decision making and branching- Introduction, Decision Making with IF Statement, Simple IF Statement, the IF-ELSE Statement, Nesting of IF-ELSE Statements, The ELSE IF Ladder, The Switch statement, The ? : Operator, The goto statement.

Working with looping constructs in C- Introduction, The while Statement, The do statement, The for statement, Jumps in loops, continue and break statement.

Arrays- Arrays, One dimensional array, Array operations, Two dimensional arrays, working with matrices.

Functions- Defining a function, function arguments, function prototype, recursion, passing array to a function, The Scope, Visibility and Lifetime of variables, command line arguments.

UNIT-III

String handling :Declaring and Initializing String Variables, Reading Strings from Terminal, Writing Strings to Screen, String-handling Functions : strcpy, strcat, strlen, strcmp etc.

Pointers –Introduction, Pointer declaration, Initialization of Pointer variables, accessing a Variable through its Pointer, pointer arithmetic, passing pointer to a function, call by value and call by reference, pointer and onedimensional arrays, array of pointers. Introduction to dynamic memory allocation.

Structures and Unions- User defined data types, defining a structure, accessing structure members, array of structures, sorting structures, passing structure to a function. concept of union, working with union.

Introduction to File Handling - Introduction, opening and closing a file. Input/output operations on files, Error handling on files, Sequential and Random access file, working with files in binary mode : fwrite(), fread().

15 Hrs

15 Hrs

15 Hrs

PRACTICAL UNIT IV

Implementing the following using C programs: C data types, variables, constants, operators and expressions, storage classes, input and output operations, decision making and branching statements, looping constructs, 1-D array, 2-D array, array operations, working with matrices, in-built and user-defined functions, string handling-functions, pointer handling, structures, unions and file handling.

Recommended Books:

- 1. "Programming in C" by Schaum Series (Mcgraw Hill)
- 2. "Let Us C" by Yashwant Kanitkar, BPB Publications
- 3. "Programming in ANSI C" by E. Balaguruswamy, Tata McGraw Hill
- 4. "Art and Craft of C" by R.B. Patel.
- 5. "The C Programming Language" 2nd, Edition by Brian W. Kernighan & Dennis Ritchie Pearson